


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			WBF Convention Card 
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE			
Light at 1-level, Sound at 2 or higher level, vul. related		Lead	in Partner's Suit		
Resp. New suit = constructive but NF	Suit	4th, MUD	4th		Category i.e. Green
Cue = F1, showing fit by PH	NT	4th, MUD	4th		
Jump Cue = INV with 4+card fit	Subseq	Attitude (LO= Encourage)	Attitude (LO= Encourage)		Event: 2018 Yeh Bros Cup
Jump Shift = Strong INV	Other:	9/10 show zero or 2 higher, Jack denies			Players: Morris Chang - Jonky Chung
		K/Q ask unblock of Q/J vs NT			
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
15-18 in direct position, 12-15 in balancing seat	Lead	Vs. Suit	Vs. NT		GENERAL APPROACH AND STYLE
System-on	Ace	AKx(x), Ax, Axxxx	Same		NATURAL 2/1
Two lowest unbid suits by PH	King	KQx(x), AK, Kx	Same		2 OVER 1 Responses: GF except rebid or in competition
	Queen	QJx(x), Qx	Same		Weak 2D/H/S opening
	Jack	J10x(x), Jx	Same		
JUMP OVERCALLS(Style; Responses; Unusual NT)		10	109x(x), 10x, HJ10x(x)		
1-Suit: Weak against 1-bid, STRONG against 2/3 preemptive bid	9	9x, H109(x)		Same	
2-Suit: 2NT against 1-bid= 2 lowest unbid suits	Hi-x	xS(+), xSx, Sx		Same	
	Lo-x	HxxS, HxS		Same	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
SIGNALS IN ORDER OF PRIORITY					
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding	
Direct cue = Michael, overcall strength	Suit: 1st	Lo= ENC	Lo= Even	O/E (odd= encourage)	Michael cue bid vs. natural (3+) opening
	2nd	Lo= Even	SP		Unusual NT vs. natural (3+) opening
	3rd	SP			Landy against NT opening
	NT: 1st	Lo= ENC	Lo= Even	O/E (odd= encourage)	
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	Lo= Even	SP		
Dbl= power, 2C = Landy, 44+ Majors	3rd	SP			
Responses to 2C:					
3C= ask, then 3D=44, 3H/S=5-suit, 3NT=55					
DOUBLES					
TAKEOUT DOUBLES(Style;Responses;Reopening)					
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	T/O upto 4D; Light distributional, STRONG off-shaped OK				
T/O Dbl upto 4D, Doubleof 4H/S is power and optional	Resp. - cue = only F				
Jump to 4NT = both minors, Non-jump 4NT is take-out					
(2X/3X)-CUE= Michael					
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				
Dbl = both Majors	Take Out DBL upto 4H(4D)				
NT = both minors	Negativevee double through 3S				
	Responsive double upto 3D				
OVER OPPONENTS' TAKE OUT DOUBLE	Lightner double against Slam or unusual				
New shift = at 1-level = F1, at 2+level = NF					
Rdbl = power, usually 10+, F to 2 of opener's suit	Psychics: very RARE and uncontrolled				
1M-(X)-2NT = limit raise or better, 3M = preemptive					
1m-(X)-2NT = preemptive, 3m = limit raise					

