DEFENSIVE AND COMETITIVE BIDDING	LEADS AND SIGNALS							
OVERCALLS(Style; Responses; 1/2level; Reopening)		G LEADS STYLE				WBF Convention Card		
Light at 1-level, Sound at 2 or higher level, vul. related	Lead			in Partner's Suit				
Resp. New suit = constructive but NF	Suit 4th, MUD		4th		Category i.e. Green			
Cue = F1, showing fit by PH	NT			4th				
Jump Cue = INV with 4+card fit	Subseq			Attitude (LO= Encourage)		Event: 2018 Yeh Bros Cup		
Jump Shift = Strong INV	Other: 9/10 show zero or 2 higher, Jack d				Players: Morris Chang - Jonky Chung			
Jump Shire - Strong Inv	K/Q ask unblock of Q/J vs NT					Profits Chang - Johny Chang		
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY		
15-18 in direct position, 12-15 in balancing seat	Lead			Vs. NT		GENERAL APPROACH AND STYLE		
System-on	Ace	AKx(x), Ax, Axxxx		Same		NATRUAL 2/1		
Two lowest unbid suits by PH	King	KQx(x), AK, Kx		Same		2 OVER 1 Responses: GF except rebid or in competition		
	Queen			Same		Weak 2D/H/S opening		
		J10x(x), Jx		Same				
JUMP OVERCALLS(Style; Responses; Unusual NT)								
1-Suit: Weak against 1-bid, STRONG against 2/3 preemptive bid	9	9x, H109(x)		Same				
2-Suit: 2NT against 1-bid= 2 lowest unbid suits	Hi-x			Same				
-	Lo-x			Same		SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
	SIGNAL	S IN ORDER OF PRI	ORITY					
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's	Lead	Discarding	Michael cue bid vs. natutal (3+) opening		
Direct cue = Michael, overcall strength	Suit:1st	Lo= ENC	Lo= Even		O/E (odd= encourase)	Unusual NT vs. natutal (3+) opening		
	2nd	Lo= Even	SP		, , , , , , , , , , , , , , , , , , , ,	Landy against NT opening		
		SP						
	NT: 1st	Lo= ENC	Lo= Even		O/E (odd= encourase)			
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	Lo= Even	SP		,			
Dbl= power, 2C = Landy, 44+ Majors								
Responses to 2C:			•					
3C= ask, then 3D=44, 3H/S=5-suit, 3NT=55								
	DOUBLES							
	TAKEOU	T DOUBLES(Style;R	esponses;Re	eopening)				
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	T/O upto 4D; Light distributional, STRONG off-shaped OK							
T/O Dbl upto 4D, Doubleof 4H/S is power and optional		ue = only F		•				
Jump to 4NT = both minors, Non-jump 4NT is take-out		- ,				SPECIAL FORCING PASS SEQUENCES		
(2X/3X)-CUE= Michael								
VS. ARTIFICIAL STRONG OPENINGS	SPECIA	L,ARTIFICIAL AND (OMPETITIV	E DOUBLE	S/REDOUBLES			
Dbl = both Majors	1	DBL upto 4H(4D)	· 		· · · · · · · · · · · · · · · · · · ·			
NT = both minors	Negativee double through 3S					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
-	Responsive double upto 3D					New partnerships, many cases are undiscussed		
OVER OPPONENTS' TAKE OUT DOUBLE		double against Slam of	or unusual			Frequent upgrade/downgrade, point ranges are for reference only		
New shift = at 1-level = F1, at 2+level = NF	1	<u> </u>						
Rdbl = power, usually 10+, F to 2 of opener's suit						Psychics: very RARE and uncontrolled		
1M-(X)-2NT = limit raise or better, 3M = preemptive								
1m-(X)-2NT = preemptive, 3m = limit raise	1							

	TICK	MIN NO.	NEG.		1		
OPEN	IF ART.	OF CARDS	DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1C	1C 3 3S		3S	11-21 3+ Clubs	2C= simple raise, 3C= limit raise	New minor forcing	single raise in competition
					2NT= 13-15 bal, 3NT=16-18	After reverse, only 2NT and opener's 1st suit are NF	cue= limit raise+ in competition
					Jump Shift= strong		
1D	1D 3 3S		3S	11-21 3+ Diamonds, 3-card only when 4-4-3-2	2D= simple raise, 3D= limit raise	New minor forcing	single raise in competition
					2NT= 13-15 bal, 3NT=16-18	After reverse, only 2NT and opener's 1st suit are NF	cue= limit raise+ in competition
					Jump Shift= strong		
1H	1H 5 35		3S	11-21 5+ Hearts	1NT= semi-F1, 2NT= GF raise, 1/2= GF except rebid own suit	4th suit= F	Drury, back to trump suit is min.
1S		5	3S	11-21 5+ Spades	1NT= semi-F1, 2NT= GF raise, 1/2= GF except rebid own suit	4th suit= F	Drury, back to trump suit is min.
1NT				15-17 BAL or semi-BAL	STAYMAN, JACOBY, TEXAS, Gerber	Jump shift ahter STAYMAN/JACOBY= splinter	Lebensohl - slow shows stopper
				5-M / 6-m / singleton allowable	2S= minor(s), 3C/D= suit, INV, 3H/S= suit, FG	After 2S, 2NT= better D	1NT-(2X)-jump 4D/H= transfer
						After JACOBY, 4NT= quantitative raise	
						After TEXAS, 4NT= RKCB (03/14)	
2C	V	0		22+ or 9+ winners	2D= 0-4, suit= 5+HCP, 5+suit, Jump Shift= 1-loser 6+suit		
2D	2D V	5		Weak 2 in D	New suit= F, 2NT= ask		
2H		5		Weak 2 in H	New suit= F, 2NT= ask		
2H		5		Weak 2 in H	New suit= F, 2NT= ask		
2NT				20-21, BAL or semi-BAL	STAYMAN(3C), JACOBY(3D/H), TEXAS(4D/H), Gerber(4C)	After JACOBY, 4NT= quantitative raise	
					3S= ask fpr biddable minor suit	After TEXAS, 4NT= RKCB (03/14)	
3C		7(6)		3-10, 7 cards normally	New suit= F, 4M= to play		
3D		7(6)		3-10, 7 cards normally	New suit= F, 4M= to play		
3H		7(6)		3-10, 7 cards normally	New suit= F, 4M= to play		
3S		7(6)		3-10, 7 cards normally	New suit= F, 4M= to play	High Level Bidding	
3NT				Gambling with Solid minor		RKC= 03/14, Gerber= 0(4)/1/2/3	
4C		8(7)		normal preempts		D0P1/DEPO for interference below/beyong 5-level trump	
4D		8(7)		normal preempts		Void showing response to RKC: 5NT= odd KCs + void, 6-level= even KCs + void	
4H		8(7)		normal preempts		Jump to 5NT= PICK A SLAM when no suits firmly agreed, GSF when trump are agreed	
4S		8(7)		normal preempts			